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The Brave Mouse Download] [torrent Full]



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## About This Game



**The Brave Mouse - a simple 2D platformer with elements of survival in which you play as a small but a very brave mouse.**

**His main task is to collect the pieces of cheese, but be careful -on the way that mouse there area lot of dangers, such as bees, spikes, and fires.**

**With each level the task will be complicated, but it is not a reason for despair, think logically, wait, pick the time and do!**

**To pass the level you need to build the correct sequence of transitions on the platforms. A wrong step can lead to your downfall, followed by a restart of the level. After collecting all 3 pieces of cheese on the level opens the door, passing through which you get to the next level.**

**And remember - free cheese is only in a mousetrap.**

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Title: The Brave Mouse  
Genre: Adventure, Casual, Indie, Simulation  
Developer:  
Vyacheslav Shilikhin  
Publisher:  
Vyacheslav Shilikhin  
Release Date: 2 Aug, 2017

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**Minimum:**

**OS:** Windows XP\Vista\7\8

**Processor:** 1.2 Ghz or faster processor

**Memory:** 1024 MB RAM

**Graphics:** 300 MB

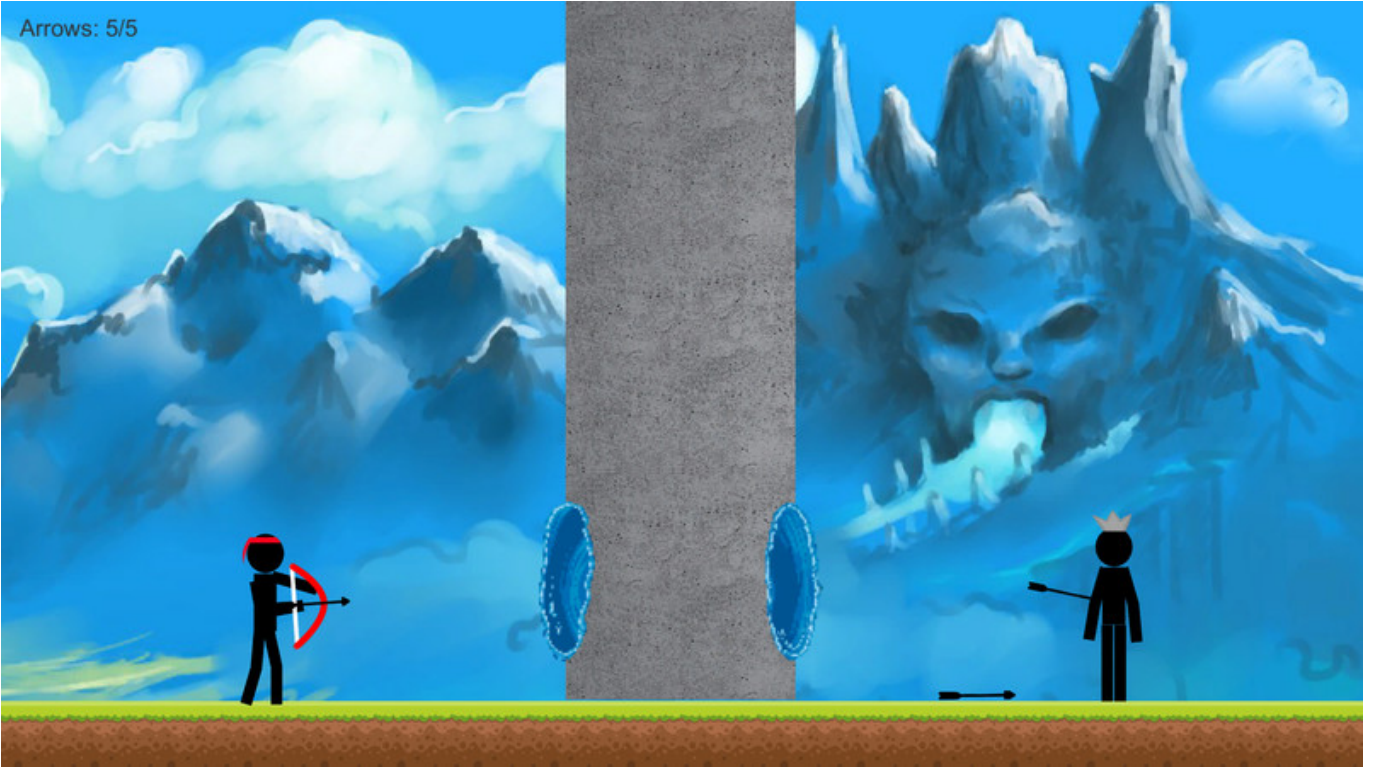
**Storage:** 150 MB available space

**Additional Notes:** Keyboard and Mouse

English



Arrows: 5/5





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This is so poorly executed I wonder why they even released it. The aliasing and lighting artifacts are terrible, the shaders are flat and bland, and it completely ignores every convention learned in this VR resurgence about design, UIs, and control schemes.

This product is free, but it is a waste of a download and insulting to the Deus Ex name.. Does not live up to the reputation of previous installments, not by a long shot.. You should switch to and download OBS.

This has much less customization and optimization than most free recording software, the framerate upon using this in game drops exponentially, It should only drop 5 or so frames but it usually drops 20 or more. This does seem to work better than Nvidia Shadowplay, however, this software tends to crash more. I bought this back when It cost five USD, now it costs \$40? Honestly I wouldn't recommend this even if It were free, as there are many more, better free recording programs out there. Don't be me and use this for 68 hours before finding OBS.. Great game fun and addictive.. Mecha Ritz's originality feels like a breath of fresh air in the Shoot 'Em Up genre. Fast paced action with an FM Synth soundtrack. I wish more games were this fun. A tour de force, no less.. great colors and sounds.

good work SUSAN.. Ahhhhhhhhhh the glorious years of Dungeon Crawlers...

If Legend of Grimrock resurrected this style with great success, few others tried with more or less achievement, to renew it adding concepts like MMO fight style, rogue-like, lots of talk, ...

Heroes of the Monkey Tavern has chosen the simplicity, most of the time with success.

I would advise this game for beginners to the genre or to those who want to have fun without getting a headache!

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This game allowed me to "travel through time" back to my childhood. I'm fairly certain the Train who pays Putt Putt to spurt oil on him is up to no good. Wish the game would never end 100/10. when loading a saved game it gets stuck in the screen saying "loading"

2nd time now...the engine clearly does not work....

so a waste of my money since i can not load a saved game.

. Beglitched is cute and fun and a great time for fans of puzzle games with an endearing story and great style.. I fully support and recommend this game and it's developer, a lot of big league AAA games and developers could learn something from Another Story.

Keep up the good work. In game it's a good ball-by-ball simulation.  
Outside the game it's pretty much the same as it's been for 20 years.

The developer doesn't really expand the gameplay - they add different national competitions to the game which (I expect) expands their market reach and means they sell more copies of what is essentially the same game it's been for 20 years. I get that. But that's pretty much all there is. If you are anything like me then playing in one of these expanded markets adds nothing what-so-ever to my gameplay experience.

And that's the problem.

These new markets pretty much ARE the only reason to get the new version of the game. That's what they've added, that and updated rosters which really should be in an in game editor by now.

So - If you are interested in Pakistan domestic league you can now play it. It plays exactly the same as every other league - but the players names are correct and the logos are close (though not correct) and the rules of the league are quite accurate (though pretty much the same as - say - the UK league in this case)

Stats are still bafflingly under represented. They throw a bone every year or so with "now with another tiny teeny aspect of the full stats the game creates exposed to you - the player"

The stat presentation is seriously underwhelming and I can't understand why that is.

Someone with a week-long experience of any DBMS or even a free spreadsheet would be able to collate and present better and fuller stats than this game does.

The biggest issue though is double bared and about the game world.

Firstly there is very little metagame.

Gameplay plays like this...

Pick the team - play the game

Pick the team - play the game

Pick the team - play the game

... alter the rather underwhelming training options - then

Pick the team - play the game

Pick the team - play the game

Pick the team - play the game...

Continue about 40x

Season over.

CONTRACTS (the one small aspect of metagame the series has)

Wait for next season

Start again

The contracts are neither accurate nor work very well. There is still no way of knowing whether an overseas player is available for the season. You do know if they have IPL commitments, but that's it.

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I frequently have both players (the main overseas and the "reserve") picked by their national side if they are playing remotely well for me. Including, frustratingly, frequently players who have never played the form of international cricket they are being picked for before.

After a few years I stop getting overseas players, good ones cost a lot and having both plucked for international duty and the game not allowing me to get another mid-season (something incredibly common IRL) can be a waste of 10% of my total budget better spent on training younger players or buying solid domestic talent.

T20 run rates are not very reflective of the real thing. Players new to the crease do not hit sixes (they sometimes edge a six over third man however).

Pinch hitters work too infrequently. It's easy to stifle the opposition - the game is fair in this respect - The AI teams rarely bat with power and flair and neither can you. Keeping them under 6.5 runs an over is pretty easy I can win T20 games batting first and posting scores under 130. More often than not even on perfect pitches with fast outfields it's way too easy to stop the AI scoring.

No personality. - in 1998 the game had more training options and a placeholder for users to add photos (as official photos are not allowed - that's fine - but they took away the option of user photos the old 60x70 BMP files that worked)

No metagame - reduced training options and photos removed and a clunky UI that looks designed for mobile gaming with big clunky buttons (meant for fingers not mouse pointers I'd guess)

I have bought every single version of this game since it came out as it is the best.

But it shouldn't be.

IRL Cricket is financially and exposure wise a much bigger game than it was 20 years ago thanks to IPL T20 and worldwide TV exposure. Yet..

I still see all the missed opportunities and the removal of some depth and personality options over the years, the game has added a few more stats (Why just a few? Why not just expose all the stats the game creates)

3D graphics? so bad and clunky I play with them turned off and tweaked simulation which is a little better than it was 20 years ago - but not 20 years better. Come on no way is it 17 iterations of a full priced game better.

Again the best ball by ball cricket sim there is. The best cricket sim there is.

Given the long standing short-comings of the game - in 2017 - that's a pretty shocking state of affairs.. wtf is this  
. Hello Hello Follow Me Okay



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